

Week

Phonics

Maths (M)

Read, Write Inc. sessions

Unit 6 lesson 1 (Monday) Unit 6 lesson 2 (Tuesday) Unit 6 lesson 3 (Wednesday) • Unit 6 lesson 4 (Thursday)

SEE MATHS MASTERY UNIT 6

Autumn 2 2020 planning: Reception

Main Teaching

Objectives	Differentiation	Assessment
 Recap letter / sounds learnt last week (Monday) Learn letter / sound ng (Tuesday) Blending and red words (Wednesday) Learn letter / sound nk (Thursday) Blending and red words (Friday) 		
 To describe and sort 3-D shapes (Monday) (M SSM) To explore the characteristics of 3-D shape (Tuesday) (M SSM) To use mathematical language to describe position (Wednesday) (M SSM) To use mathematical language to describe position accurately (Thursday) (M SSM) 	Most able * Use full sentences * Use mathematical symbols correctly * Use the correct mathematical vocabulary SEND * Verbalise ideas * Scaffold learning EAL * Visual resources * Extend use of vocabulary	

 Literacy and Communication & Language (L & CL) Write in role as the father bear (Monday) Write a description of a teddy bear (Tuesday) Design a missing poster for Paddington Bear (Wednesday) Write a letter to Paddington Bear (Thursday) 	 To write in role (C&L U) To write a description (C&L U) To design a poster (C&L U, UW) To write a letter (C&L U, UW) 	Most able * Write a sentence using phonics SEND * Word/picture mats * Letter mats Verbalise a sentence to scribe EAL * Word/picture mats * Letter mats
Personal, Social and Emotional Development (PSED) Jigsaw – 'Celebrating Difference'	To be able to tell someone how to be a kind friend (PSED)	
 Understanding the World (UW) ICT – Beebots RE – nativity practise 	To complete a simple program (UW T)	
Physical Development (PD) Fine motor activities – scissor control sheets, threading, pencil control sheets Gross motor – PE and the outdoor environment Dance (Kate) (nativity)	 To dress and undress independently (PD M&H) To jump off an object and land appropriately (PD M&H) To enjoy joining in with dancing (EAD EUMM) To use movement to express feelings (EAD BI) 	
Make a Paddington Bear character	 To create simple representation of events, people and objects (EAD BI) To follow directions (C&L L&A) To begin to be interested in and describe the texture of things (EAD EUMM) To understand the use of objects (C&L U) To use one-handed tools and equipment (PD M&H) 	

	To select and use activities and resources with help (PSED S-C&SA) To talk about why things happen and how things work (UW TW) To realise that tools can be used for a purpose (EAD)
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